TMR0 từ 0 tới 255 nếu mà +1 thì sẽ là 256 và bị tràn cái phạm vi cho phép là tuwf 0 tới 255

T0 8 bit

T1 12 bit

Giá trị đếm nằm ở TMR0

Khi nào thì giá trị đếm tăng

+Khi mà T=(4\*bộ chia)/f (s) thì sau nó tăng lên

\*Cấu hình sao cho TMR0

T=(255-

n\*T1=0,01;

(255-x)\*T1=0,01

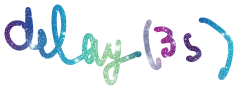
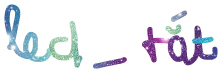
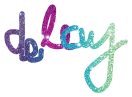
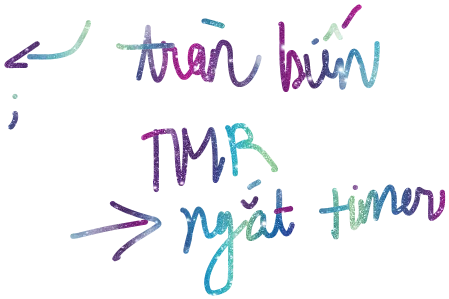
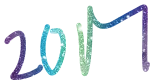
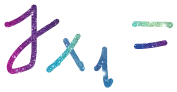
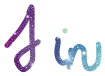
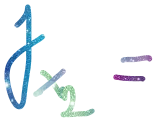
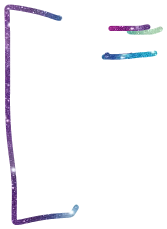
(255-x)\*(4\*bộ chia)/f=0,01

255-x=n

Sáng 3s,tắt 3s nút bấm ->bấm->sáng led2





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